

## *Agile Journey discussion series:*

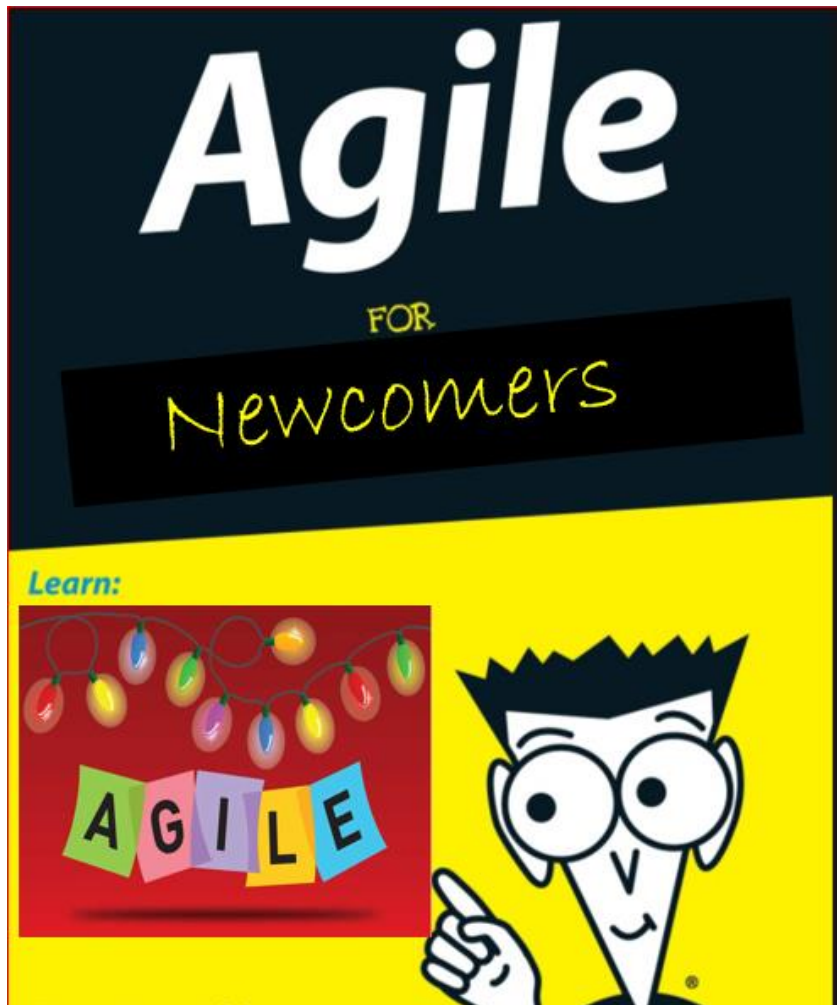
*("Sharing is Learning"):*

# Agile Party?

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## 01: Agile Pre-Party:

Welcome you just entered my nice Agile Party.

This small articles in my “Agile Journey discussion Series” is actual just a small reflection (Refinement) of another way to introduce for the Agile Journey in a quite alternative way and with the metaphor of at Party.

So be open minded and join my Party !

## 02: Agile Party:



Heard at the Party table:

**Other Guest:** “So what is your job”

**You:** “I work with Agile”

**Other Guest:** “What’s Agile ?”

**You:** “It’s simple...”

*(1 hour and a lot of good questions later)*

**Other Guest:** Ohoo ? Now I “understand” put let’s dance 😊

I you recognize this continue reading otherwise you are cheating :-)

These small articles I properly will not make your party - but let me be you party crasher and invite you for: [Agile for dummies NewCommies](#)

A God Agile party is:

1. Not killed by detailed planning, but just setting the scene (Goal)
2. Not killed by rigid Roles - But invite for spontaneity (Self organize)
3. Not killed by boring party killing ceremonies, but just to events to gather people.
4. Not killed by party crashers the not fit the party (e.g. Traditional mindset)
5. Born as a party for all that have the same goal and spirit.
6. Born as a party with not tighten rules, but just principals for a nice party for all.
7. Born as party BY the guests
8. Born so all guest end up be hosts
9. <Room for your PI (Party Increment)>

**Other Guest:** *Nice Party, but what do you add of value beside fun ?*

**You:** *Fun, motivation, goal and to empower my relations is actually not just removing technical dept, but also People dept and boost the business focus.*

**Other Guest:** *Ha, Ha seams nice, but it seems to be good to be true.*

**You:** *I can tell you the Business actual WANT to join our party when we show the result and they actual share this with their shareholders and invite them.*

**Other guest:** *It's actual funny because since I know that my marketing department just used your crazy idea as a REAL product and they got fast practical and positive feedback even if this what not finished. Normally they must wait for the big launch party.*

**You:** *Yes, just my word - We actual have put our work mission in 4 P's:*

*"By Real Passioned People we by a simple Process create fast Product"*

**Other Guest:** *Ohoo ? Now I actual understand put let dance to also have a nice Party here :-)*

Dear reader so agile is actual the feeling of a nice Party and "dance in the moment" with all interest parties 😊

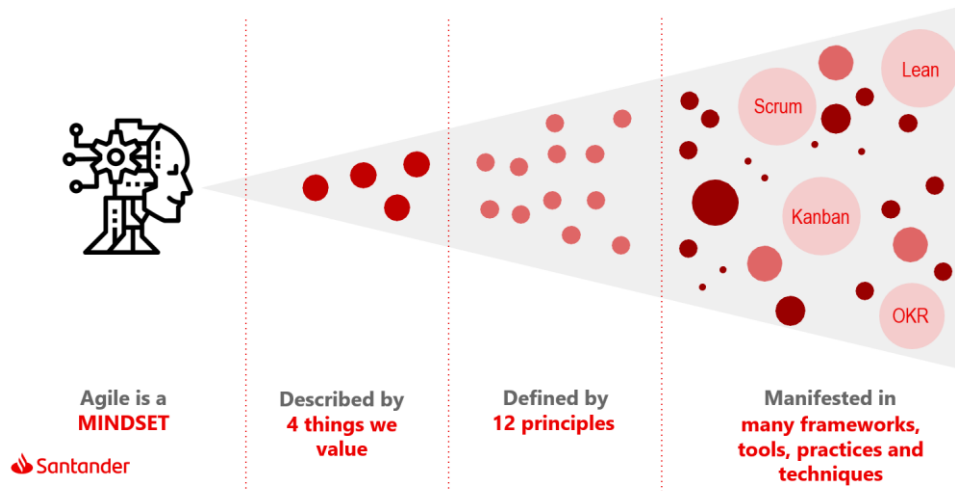
But just as for a real nice party you still must do some preparation to just relax and really enjoy when the music plays.

So, let's end this nice party dialog with some of prerequisites for a nice "party".

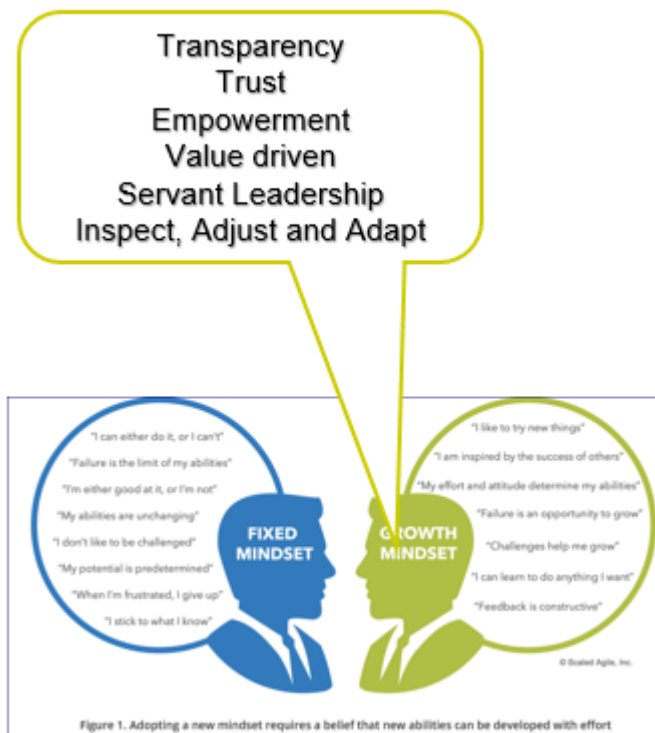
Just like party's Agile start with you and your guest's mindset and the wish for a nice Party.

You still need a plan and some practicalities, but the key "plan" is still the mind:

# Agile is a MINDSET that help us to achieve Agility!

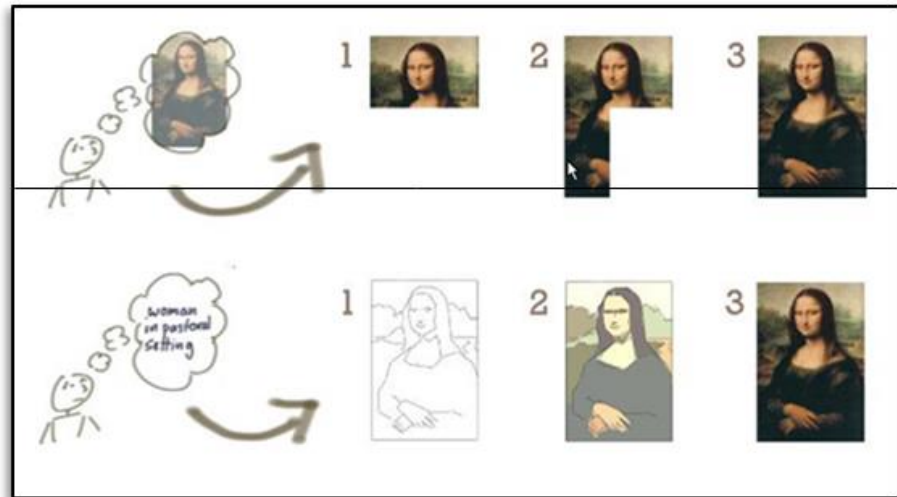


So beside really understand the mindset/Values of the agile manifesto (See appenix01) and the 12 principles (See Appenic02) you also must build really trust and dare to be transparent and much more.



Another important souvenir from an agile journey is the wiliness to work iterative and incremental and let the "Party" grow by that:

**Incremental**



**Iterative**

If you understand the principles you will know why, but the Mona Lisa example above will properly visual the point:

By doing the painting Iteratively/incremental then Leonardo da Vinci would know earlier if he or his audience like a “sitting smiling women” and not “a running sad man” or whatever and not waste time/paint on wrong idea.

So, making real art is also an inspirational and motivation process.

So, by this I thank you for joining me so fare and remember this article is also just my first Product Increment for your fast track feedback!

## 03: Agile Post-Party:

Congratulations, you've reached this sweet spot, hope you enjoyed my party and now have a nice hangover with a lot of reflections?

Hope you've got some inspiration and would like to join me on other agile journeys or Parties (See References)

If I get this Party question or must make an elevator pitch speech I actual just will saw an Agile Increment for future interest in their mind.

My cliff-hangers would be something like this:

*As a and Agile coach, I'll help you find you own agile reflection/meaning and "what's in it for you" on statements like this:*

- *"Agile is Saving Time not Waste"*
- *"Agile is **SSSF** (**S**toping **S**tarting and **S**tarting **F**inishing)"*
- *"Agile is a mind journey with shared souvenirs"*
- *"Agile is empower mangers to lead and Knowledge workers to work"*
- *"Agile is asking by doing"*
- *"Agile is simply doing it simple"*
- *"Agile is Do it Right and nothing Left" (But with both hands 😊)*
- *"Agile do the right things right and right now" (See appendix 04)*

Final quotes/souvenirs:

*"The journey of a thousand miles begins with one step" (Lao Tzu)*

*"The first giant step is in your mind" (Yesper)*

*"You do everything twice – first in you mind then in reality (Stephen Covey)*

*" Change your mind for a change" (Yesper)*

With this I thank you joining my so far on my journey – to be continued....

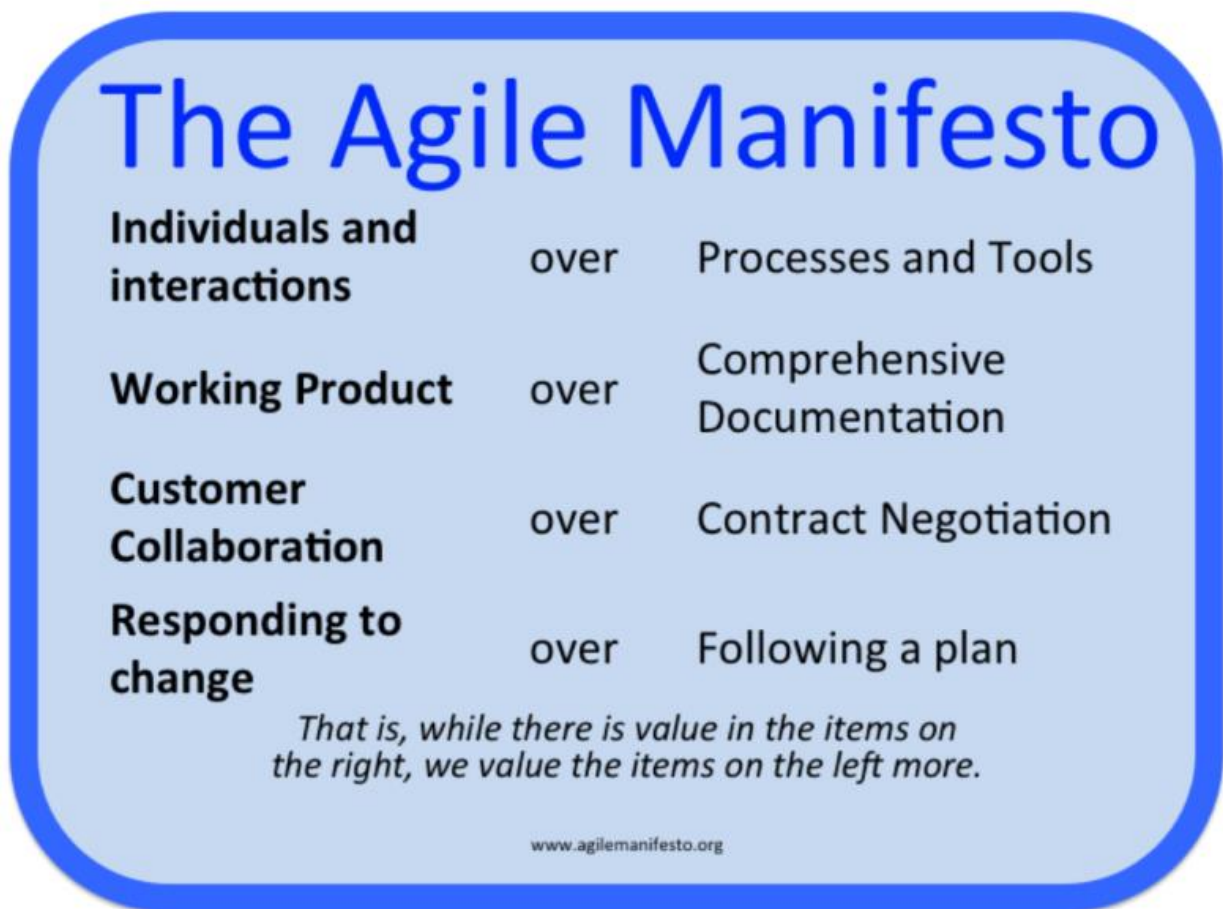
**YESper** (Feedback : [Yesper@yescoaching.dk](mailto:Yesper@yescoaching.dk))

## 03:Source/References and other inspiration:

- Ref. 01: LinkedIn profile: <https://www.linkedin.com/in/jesperbergerolsen/>
- Ref. 02: Own coaching company [www.yescoaching.dk](http://www.yescoaching.dk)
- Ref. 03: Inspiration by “Coaching Agile Teams” by Lyssa Adkins
- Ref. 04: Inspiration by course “Advanced Agile Team Coaching” and book “ The HitchHikers’s Guide to Agile Coaching” by Agile42
- Ref. 05: Inspiration by “Clean Agile – Back t Basics” by Robert C. Martin
- Ref. 06: Book: “Seven habits of highly effective peoples”(Steven R. Covey)
- Ref. 07: Book: “Systemisk Coaching” by Hanne V. Moltke and more
- Ref. 08: LinkedIn Doku: “Agile introduction made simple”:  
[https://www.linkedin.com/posts/jesperbergerolsen\\_agile-introduction-made-simple-version-02-activity-6695996989156454400-pZL9](https://www.linkedin.com/posts/jesperbergerolsen_agile-introduction-made-simple-version-02-activity-6695996989156454400-pZL9)
- Ref. 09: LinkedIn Doku: “Does Agile Framework actual work”:  
[https://www.linkedin.com/posts/jesperbergerolsen\\_does-agile-frame-actual-work-activity-6680542323400564736-ilpc](https://www.linkedin.com/posts/jesperbergerolsen_does-agile-frame-actual-work-activity-6680542323400564736-ilpc)
- Ref. 10: LinkedIn Post: “Agile Hangover and Back to the Basic”:  
[https://www.linkedin.com/posts/jesperbergerolsen\\_agile-scrum-safe-activity-6670335483358277632-dEGH](https://www.linkedin.com/posts/jesperbergerolsen_agile-scrum-safe-activity-6670335483358277632-dEGH)
- Ref. 11: LinkedIn Post: “Be on Track with DevOps”:  
[https://www.linkedin.com/posts/jesperbergerolsen\\_agile-scrummaster-safe-activity-6618435085634977792-gWoG](https://www.linkedin.com/posts/jesperbergerolsen_agile-scrummaster-safe-activity-6618435085634977792-gWoG)
- Ref. 12: LinkedIn Post: “Defintion of Well Done”:  
[https://www.linkedin.com/posts/jesperbergerolsen\\_agile-scrummaster-safe-activity-6612745994717147136-Wjl6](https://www.linkedin.com/posts/jesperbergerolsen_agile-scrummaster-safe-activity-6612745994717147136-Wjl6)
- Ref. 13: LinkedIn Post: “Product Owner – more than just the owner” :  
[https://www.linkedin.com/posts/jesperbergerolsen\\_agile-scrum-productowner-activity-6610869358396751872-DdH6](https://www.linkedin.com/posts/jesperbergerolsen_agile-scrum-productowner-activity-6610869358396751872-DdH6)
- Ref 14: LinkedIn Doku: “Are you a real Agile coach ?”  
[https://www.linkedin.com/posts/jesperbergerolsen\\_real-agile-coach-activity-6744575035144495104-tHJQ](https://www.linkedin.com/posts/jesperbergerolsen_real-agile-coach-activity-6744575035144495104-tHJQ)



## Appendix01: Agile Manifesto

The Agile Manifesto graphic is a light blue rounded rectangle with a thick blue border. At the top, the title "The Agile Manifesto" is written in a large, bold, blue sans-serif font. Below the title, there are four rows of text, each representing a value. Each row consists of a bolded phrase on the left, the word "over" in the middle, and a corresponding phrase on the right. The rows are: "Individuals and interactions" over "Processes and Tools"; "Working Product" over "Comprehensive Documentation"; "Customer Collaboration" over "Contract Negotiation"; and "Responding to change" over "Following a plan". Below these rows, a smaller italicized line of text reads: "That is, while there is value in the items on the right, we value the items on the left more." At the bottom center of the graphic, the website address "www.agilemanifesto.org" is written in a small, black font.

# The Agile Manifesto

|                                     |      |                             |
|-------------------------------------|------|-----------------------------|
| <b>Individuals and interactions</b> | over | Processes and Tools         |
| <b>Working Product</b>              | over | Comprehensive Documentation |
| <b>Customer Collaboration</b>       | over | Contract Negotiation        |
| <b>Responding to change</b>         | over | Following a plan            |

*That is, while there is value in the items on the right, we value the items on the left more.*

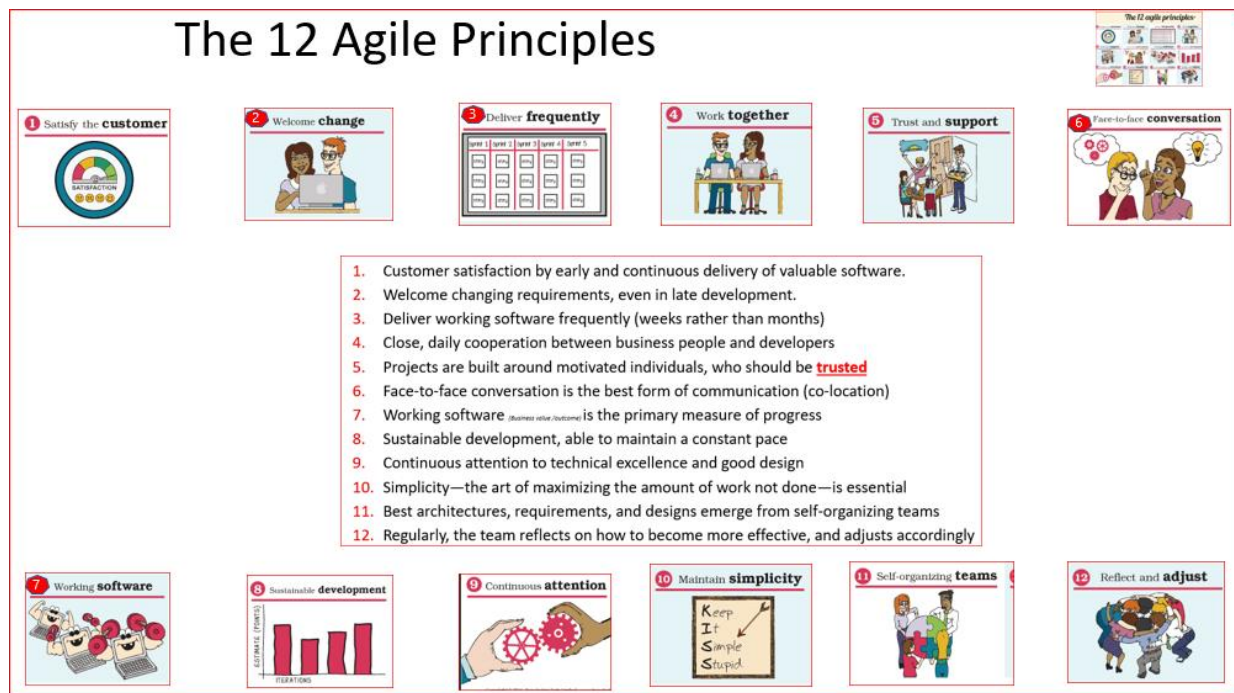
www.agilemanifesto.org

### Comments:

- **Individuals and interactions over processes and tools**
  - Pasion, People and empowered team beats structure
- **Working software over comprehensive documentation**
  - Real result is outcome for business not administration.
- **Customer collaboration over contract negotiation**
  - Business should be considered is part of Agile team and not “the other side”
- **Responding to change over following a plan**
  - Embrace change and remember plan is not outcome



## Appendix02: Agile Principles

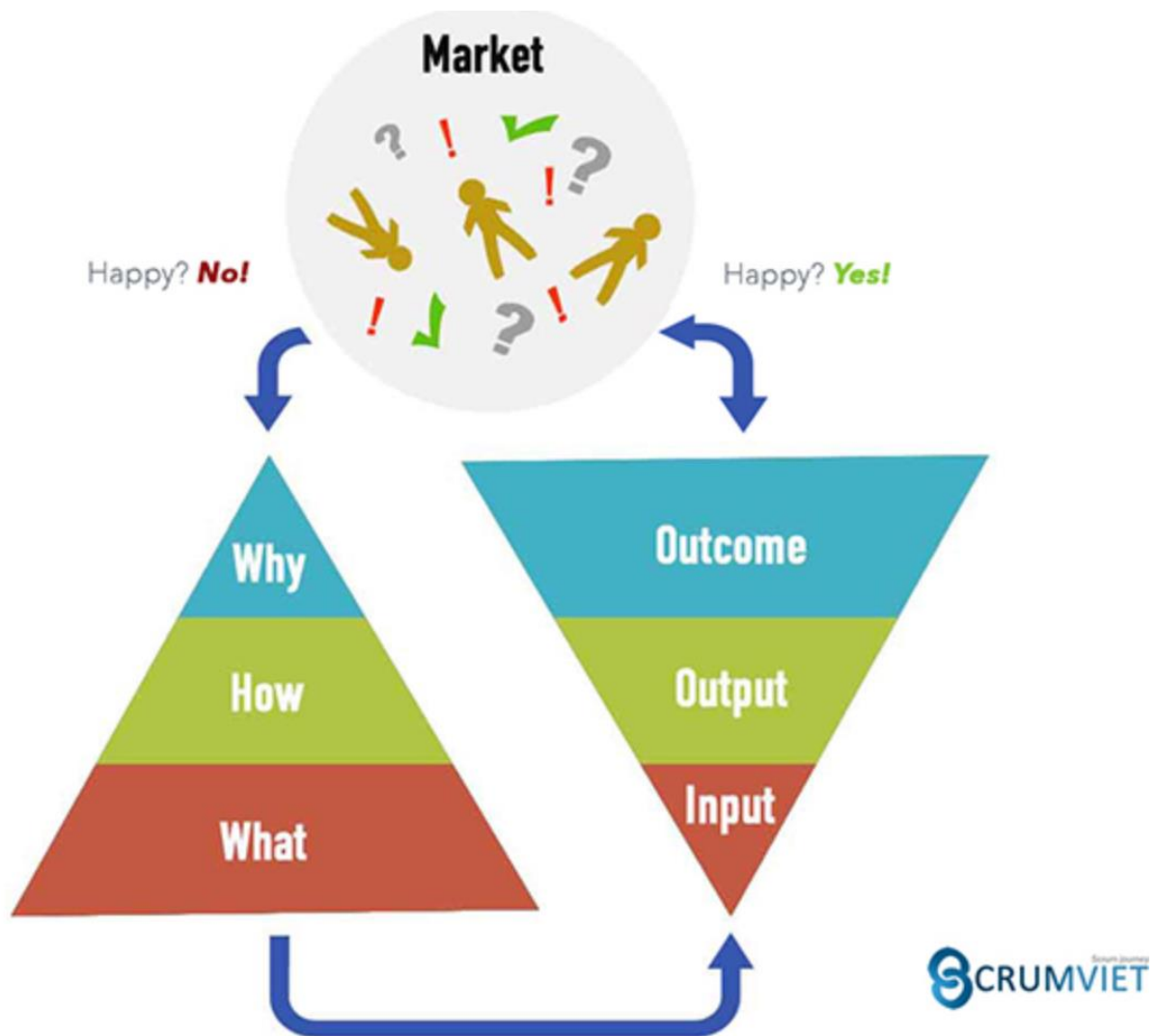


### Comments:

1. Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.
  - a. **Focus on value, Output, Innovation and Outcome (See appendix03)**
2. Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage.
  - a. **Embrace changes, focus on enablers for this and keep options open**
3. Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale.
  - a. **Design for flexibility, T2M and DevOps**
4. Businesspeople and developers must work together daily throughout the project.
  - a. **One Agile team and Product Owner is more than just owner**
5. Build projects around motivated individuals. Give them the environment and support they need and trust them to get the job done.
  - a. **Prioritize the two first P's **Passion and People** an the Job will get done (Product/Process).**
6. The most efficient and effective method of conveying information to and within a development team is face-to-face conversation.
  - a. **Walk the talk and "Listen to be understood"**
7. Working software is the primary measure of progress.
  - a. **Result, Output, Outcome and value (and more than just software)**

8. Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely.
  - a. Consider long-term and Non-Functional Requirements (eg. Maintainability)
9. Continuous attention to technical excellence and good design enhances agility.
  - a. Including reducing Technical Depth and long-term enablers as part of the job.
10. Simplicity—the art of maximizing the amount of work not done—is essential.
  - a. Just go for DoD and remember Software is just an enabler for real outcome (See Appendix03 and “Mona Lisa painting”)
11. The best architectures, requirements, and designs emerge from self-organizing teams.
  - a. Good Product comes from Pasion, People, motivation and real empowerment
12. At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly.
  - a. Never stop learn and unlearning

## Appendix03: Outcome/Business focus in one picture



## Appendix04: “Do the Right Things Right”

